

Shel: (Michelle, 24, Hispanic/Italian)

Shel & Becca (14) were raised by a single father, but the man was sick. Shel was already mostly raising Becca on her own and was prepared to continue doing so after their fathers approaching demise.

While Shel had resentment issues toward her father for putting her in the matriarch position due to his illness, Becca had a strong bond with him.

Shel, not wanting to take away from Becca the childhood was taken away from her, fell into a pattern of protecting Becca from the hurtful aspects of life to preserve her happiness & innocence for as long as possible. These instincts have stuck with her even through the Zombie Outbreak.

- Can be either over protective/motherly or relatable/sisterly
- Can be emotional. Death still makes her sad.
- Clings to the hope that humanity is still achievable.



About The Walking Dead: The Walking Dead is a video game based on an acclaimed comic series. There is also a television show based on the comic material. Our story is a new one in the world of The Walking Dead and is based on the typical zombie apocalypse milieu, but it is about people trying to survive with each other months and even years after the infection. This episode is comprised of several short stories that examine the lives and hardships of survivors who find themselves facing an uncertain future together in the end.

Acting Moods

Conversational (friendly)

Shel and her younger sister are preparing food for their group. It's a nice casual setting. The girls are happy and relaxed. This is a bonding moment for them.

BECCA

Ugh! I hate chopping onions

SHEL

[friendly]Hey, just be thankful we HAVE onions. Or any fresh vegetables. We're pretty lucky, Becca.

**Besides, Whats wrong with onions?
Afraid no one is gonna want to kiss you?**

BECCA

[sarcastic]Yeah right! Those guys are all OLD!

SHEL

..and I wouldn't let any one of 'em near my little sister anyway. [winks]

Emotional (sad)

Shel has just witnessed a couple of zombies (That they now use as watchdogs) eating a helpless puppy. This has reminded her of how vulnerable they are and how sad she'd feel if she ever lost her sister.

BECCA

You alright, sis?

SHEL

Yeah ...I just... You caught me at a bad time, that's all.

BECCA

Bad time? What's up?

SHEL

[sad]I saw the guard dogs eating a... a puppy. I guess it just... it got to me, ya know. You don't think about babies any more... After a while you just kind of accept that this is it.

DIR: Becca watches Shel, no real emotion showing except a bit of concern for her sister.

SHEL

[sad. Cont.]But then... there it is. Something new. Innocent. Something worth protecting. [clears throat as she regains her composure]...And now it's gone.

Arguing (taking a stand)

The group has caught an intruder, but he looks harmless. He's weak and unarmed. Boyd, a compassionate idealist in the group is arguing that they should let him go since he isn't a threat. Shel believes otherwise.

SHEL

[Stern!] Are you serious?! We can't just let the guy go! What if he has friends?! What if they come back here and attack us?!

BOYD

There is no one else out there!

SHEL

[Stern!] How do you know there's no one else out there? Huh, Boyd? We don't know anything! We just can't take the risk. Period!

BOYD

So we kill him?!

SHEL

[flustered, but still intense] I don't know. Yeah. I mean, what else can we do?

SHEL

[calming down, but convinced it's the right thing] Look, I wish there were some other way, but protecting my sister comes before anything else. I'm sorry.