

FEMALE CHARACTERS – ENCHANTIA

NARRATOR (Male or Female)

AUDITION LINES:

Midnight Forest, once home to the prominent Elf Kingdom, was destroyed 500 years ago by the Phoenix Queen. Now, a proliferation of plants flourish in the forest, and only a few crumbling structures remain, serving as a reminder of the fallen Elven Kingdom.

One of the most prosperous cities in Enchantia, Ambrose Palace was established a few hundred years ago as the humans' eastern capital city. It is famous for its open policy of welcoming all races to live and trade within the city.



HUMAN VENDOR

Adult human woman aged around 40. Gentle, motherly woman who knows all the latest gossip. She is worried about the war brewing between the Horse Tribe and the Wolf Clan.

AUDITION LINES:

Yes, this is the Horse Lord's saddle. From what I hear tell, fire has been raining down from the sky on both the Horse Tribe and the Wolf Clan. That sounds like a bad omen.

It seems that war is inevitable now. You best head to the Totem Spirit in the Valley of Ruins and pray for a quick end to the war. Here, take this Spirit Amulet. People say that using it will allow you to talk to the Totem Spirit directly.



HEALER

Young female elf named Windleaf. Age equivalent to human in her 20s. Gentle, elegant, kind young lady who knows a lot about herbs. Her speech is elegant, with an upper-class air.

AUDITION LINES:

Sorry to trouble you, stranger. Might I ask you a favor? While searching for herbs in this cave, I got stranded here. Please help me get down.

My name is Windleaf. Thank you for rendering me aid in my moment of need. Allow me to give you this item in return.

I must bid you farewell and return to my home in Ambrose Palace. May we meet again, kind stranger.



PHOENIX QUEEN

Female, early 20s. Cold, haughty attitude. Devoted to her duty of destroying Enchantia so that nature might be restored. Thinks all races who live on Enchantia are uncivilized beings who abuse nature. Was defeated and sealed away 500 years ago by the Professor. Thus, she is proceeding with more caution this time, taking care to restore herself to full power with various magical artifacts first. She recognizes player as the person who has been prophesied to defeat her, so she is obsessed with killing player. (Phoenix Queen is the Elven Queen possessed by the Phoenix Spirit.)

AUDITION LINES:

Once again, I, the Phoenix Queen, have been called to the land of Enchantia to fulfill my sacred duty.

The races have grown arrogant, so all must be burnt to ashes so that life may begin anew.

Midnight Forest is only the first to fall. No one will be able to stop me!



ELVEN QUEEN

Female elf, early 20s. Strong-willed, kind elf named Isandra. She was the ruler of the Elven Kingdom 500 years ago. For some reason, she unsealed the Phoenix Spirit. She was possessed by the Phoenix Spirit and became the Phoenix Queen. In the past, she fell in love with the Professor, but was forbidden to marry him as he is a half-elf. (Same character as the Phoenix Queen, but should have a lighter, gentler sounding voice.)

AUDITION LINES:

Terryn, there is no time to waste. Though the Phoenix Spirit is weakened, I cannot hold it back much longer. Hurry!

Forgive me, my love, for everything. As a half-elf, your lifespan is only half of mine. I did not want to see you die before me. That is why I unsealed the Phoenix Spirit.

Young skybird, you acted bravely against overwhelming odds, and now the Phoenix Spirit is gone forever. Thank you.



HUMAN HORSE LORD

Female adult aged around 25. Hot-headed, passionate leader who believes in transforming the Valley of Ruins into green pastureland. She believes that the Wolf Clan has been ruining the fertile land in the Valley of Ruins. She is willing to go to war to defend her beliefs.

AUDITION LINES:

Why do you want to talk about my songbird egg? Now is not the time! That dishonorable Wolf Clan has been attacking us! They've burnt our pastures, hurt our horses, broke our treaty! I won't forgive them.

When our Horse Tribe migrated here half a century ago, we signed a treaty with the Wolf Clan allowing us to settle on their land. We have transformed our territory into lush pastures

Now, those despicable people have attacked us.



RB DWARF PRINCE (Male or Female)

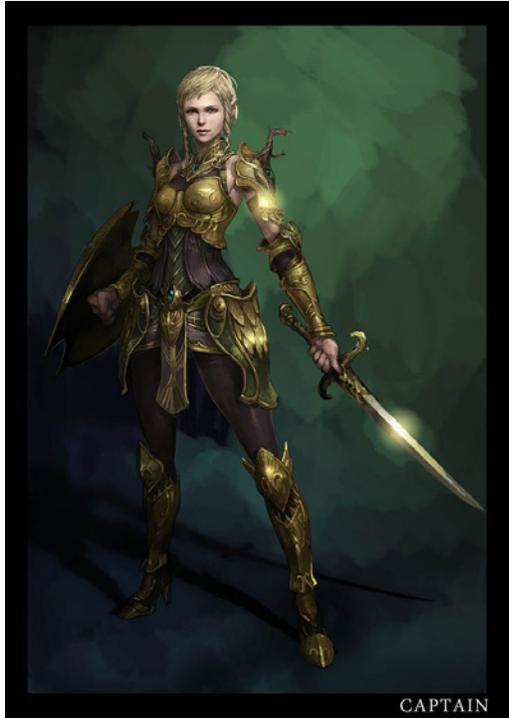
Male child Red Blood dwarf named Borun. Age equivalent to human aged around 10. Young, clear, but solemn voice. A loving son to the RB Dwarf King. At some point toward the end of the dwarven civil war, he was injured by some cursed magic and fell into a coma. Player manages to break his curse, but he dies anyway as his body is weakened from his extended coma.

AUDITION LINES:

I'm sorry, Father. Though the Mushroom Medicine broke my curse, my wounds are too great. Not even sorcery will be able to extend my life this time.

Thank you for your help. Father, my last wish is for you to help this kind stranger who has done so much for me.

I'm sorry, Father. My time is up. Please take care of yourself and go and live a happy life. I love you very much.



CAPTAIN

Female elf named Arabelle. Age equivalent to human in her early 30s. She is the Captain of the Elven Queen's guards. She is a diligent, responsible, kind soldier. For the good of the Kingdoms, she is helping the Historian with his plan of distancing himself from the Queen. She does not let her feelings deter her from doing her duty as Captain.

AUDITION LINES:

Were you the one playing the organ just now? How did you get in here, trespasser? Oh, so you used your Mystical Compass to teleport here? I see.

As punishment for trespassing in Queen Isandra's private temple, you will deliver this message to the Royal Historian. With the Mystical Compass, your trip should be no hardship. I will give you his coordinates.

Please continue to help the Historian with his research. We must find out what happened to the Ancients and the Skybirds so we can avoid their fates.



SKYBIRD GUARD

Female Skybird. Age equivalent to human in her early 20s. She is kind and gentle, but still inexperienced. When the story begins, she is guarding the Portal Device that allows Skybirds to travel to the world below. At the end of the game, she acts as the Skybird Queen's messenger and conveys a message to the Elven Queen and to the Historian.

AUDITION LINES:

Where have you been? We've been looking all over for you. You went down to earth? It's a miracle you're still alive!

You must have been protected by some special power. Is that a songbird egg? It must be a descendant of our familiars who lived on land.

This baby songbird appears immune to the curse. This might be the key to discovering a way for Skybirds to visit the world below without dying from the curse.